

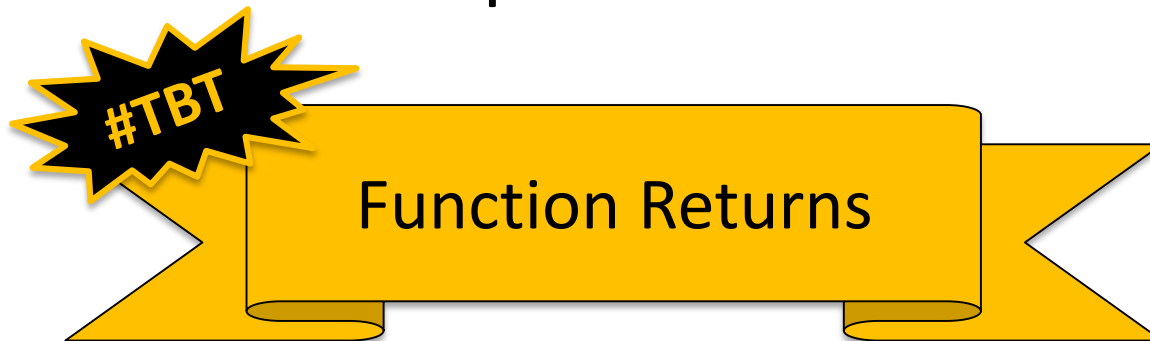
# CMSC201

## Computer Science I for Majors

### Lecture 16 – Recursion

# Last Class We Covered

- What makes “good code” good
  - Readability
  - Adaptability
  - Commenting guidelines
- Incremental development



# Any Questions from Last Time?

# Today's Objectives

- To introduce recursion
- To better understand the concept of “stacks”
- To begin to learn how to “think recursively”
  - To look at examples of recursive code
  - Summation, factorial, etc.

# Introduction to Recursion

# What is Recursion?

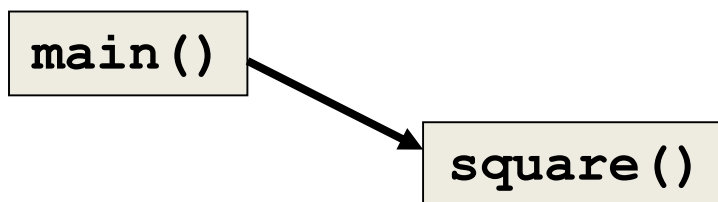
- In computer science, *recursion* is a way of thinking about and solving problems
- It's actually one of the central ideas of CS
- In recursion, the solution depends on solutions to smaller instances of the same problem

# Recursive Solutions

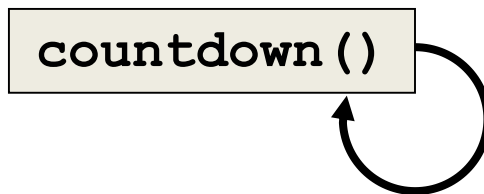
- When creating a recursive solution, there are a few things we want to keep in mind:
  1. We need to break the problem into smaller pieces of itself
  2. We need to define a “base case” to stop at
  3. The smaller problems we break down into need to eventually reach the base case

# Normal vs Recursive Functions

- So far, we've had functions call other functions
  - For example, `main ()` calls the `square ()` function



- A recursive function, however, calls itself





# Why Would We Use Recursion?

- In computer science, some problems are more easily solved by using recursive methods
- For example:
  - Traversing through a directory or file system
  - Traversing through a tree of search results
  - Some sorting algorithms recursively sort data
- For today, we will focus on the basic structure of using recursive methods

# Toy Example of Recursion

```
def countdown (intInput) :  
    print (intInput)  
    if (intInput > 2) :  
        countdown (intInput-1)
```

```
def main () :  
    countdown (50)
```

```
main ()
```

What does this program do?

This program prints the numbers from 50 down to 2.

This is where the recursion occurs.

You can see that the **countdown ()** function calls itself.

# Visualizing Recursion

- To understand how recursion works, it helps to visualize what's going on
- Python uses a *stack* to keep track of function calls
- A stack is an important computer science concept

## Stacks

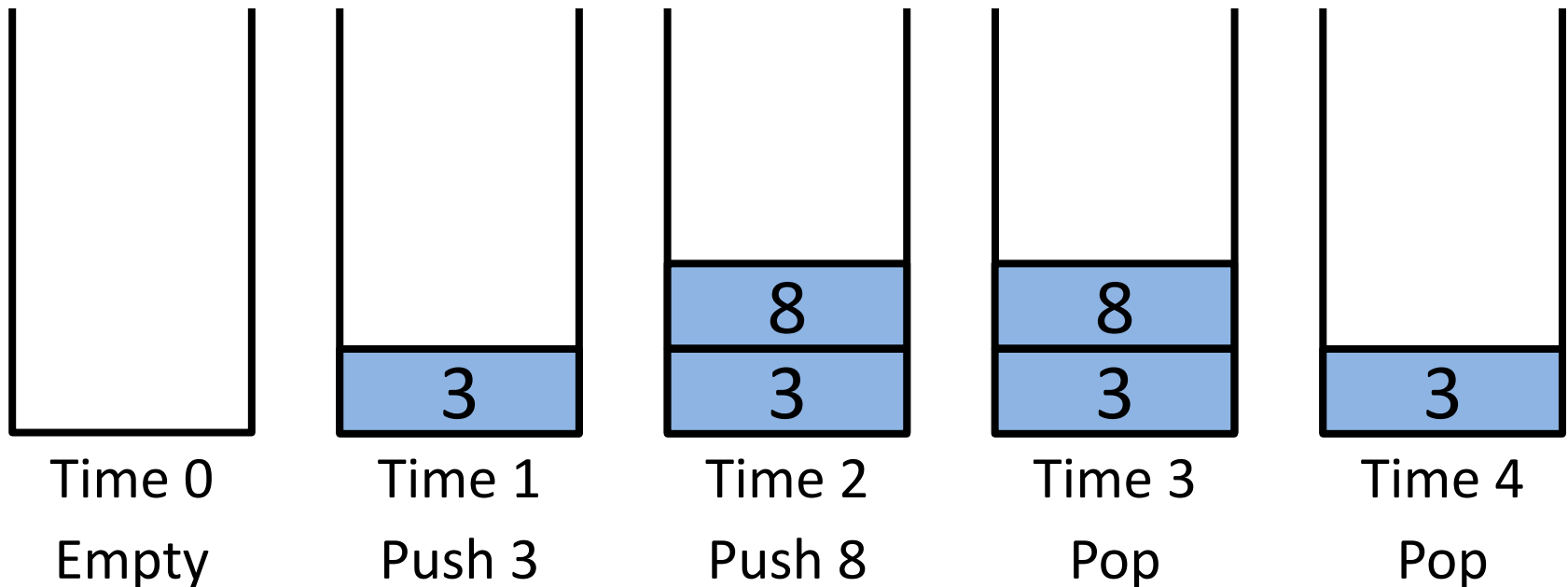


# Stacks

- A stack is like a bunch of lunch trays in a cafeteria
- It has only two operations:
  - Push
    - You can push something onto the top of the stack
  - Pop
    - You can pop something off the top of the stack
- Let's see an example stack in action

# Stack Example

- In the animation below, we “push 3”, then “push 8”, and then pop twice



# Stack Details

- In computer science, a stack is a ***last in, first out*** (LIFO) data structure
- It can store any type of data, but has only two operations: push and pop
- Push adds to the top of the stack, hiding anything else on the stack
- Pop removes the top element from the stack

# Stack Details

- The nature of the pop and push operations also means that stack elements have a natural order
- Elements are removed from the stack in the reverse order to the order of their addition
  - The lower elements are those that have been in the stack the longest



# Stack Exercise

- In your notebooks, trace the following commands, to the stack's final appearance

1. Push "D"

7. Push "K"

13. Push "E"

2. Push "O"

8. Pop

14. Push "F"

3. Push "D"

9. Push "T"

15. Pop

4. Pop

10. Pop

16. Push "H"

5. Push "G"

11. Pop

17. Pop

6. Push "M"

12. Push "G"

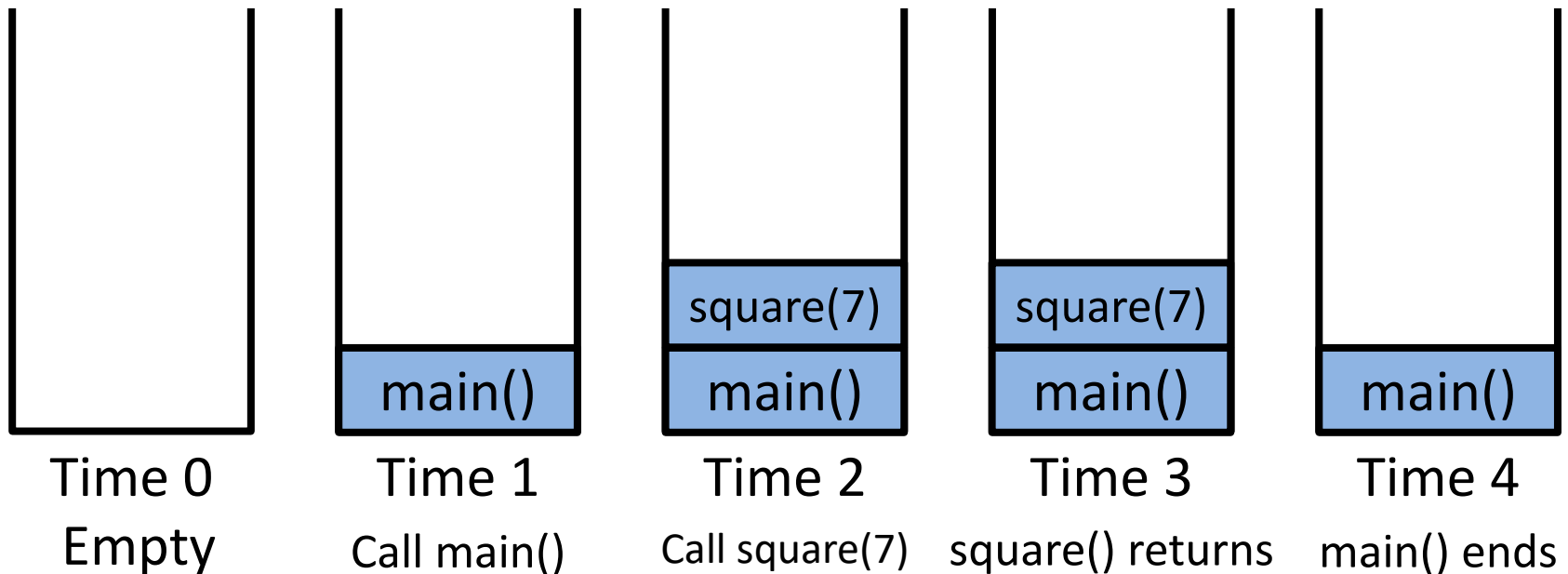
18. Push "S"

# Stacks and Functions

- When you run your program, the computer creates a stack for you
- Each time you call a function, the function is pushed onto the top of the stack
- When the function returns or exits, the function is popped off the stack

# Stack Example

- Run



# Stacks and Recursion

- If a function calls itself recursively, you push another call to the function onto the stack
- We now have a simple way to visualize how recursion really works

# Toy Example of Recursion

```
def countdown (intInput) :  
    print (intInput)  
    if (intInput > 2) :  
        countdown (intInput-1)
```

```
def main () :  
    countdown (50)
```

```
main ()
```

We'll call the function with a value of just 4 for the trace.

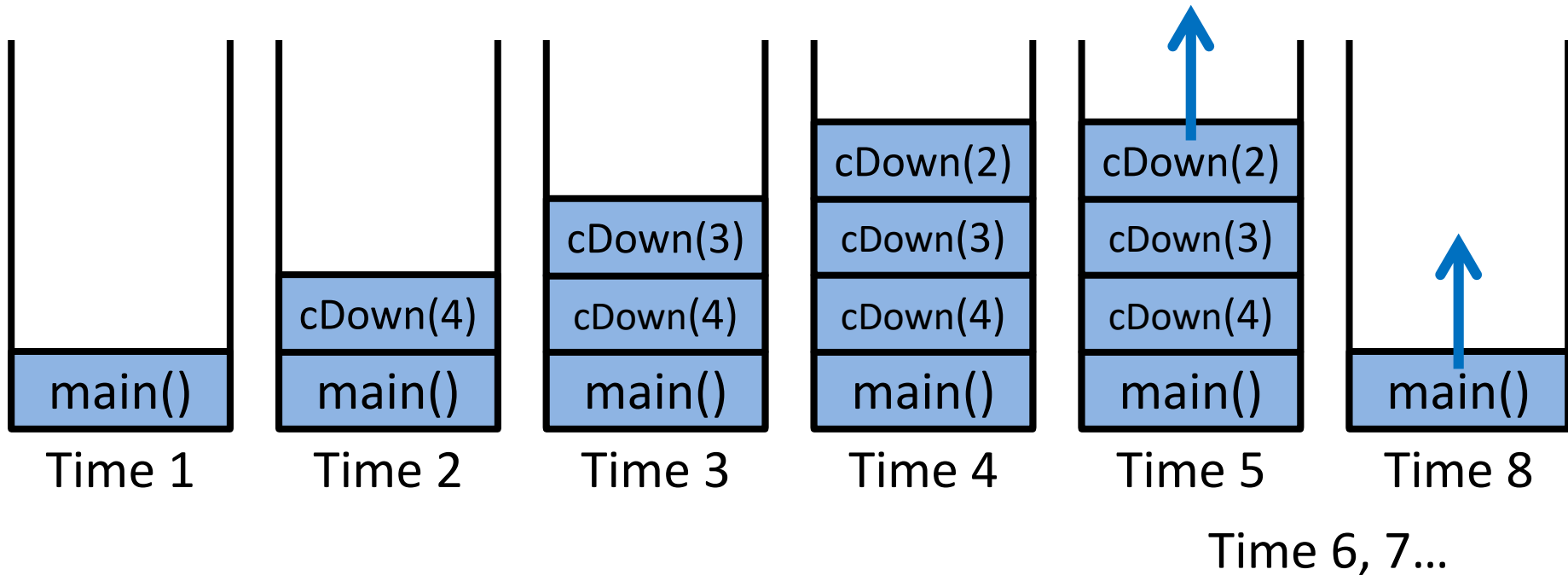
Here's the code again.

Now, that we understand stacks, we can visualize the recursion.

We'll also shorten it to `cDown ()`.

# Stack and Recursion in Action

- Skipping time step 0, start by pushing main()...



# Defining Recursion

# “Cases” in Recursion

- A recursive function must have two things:
- At least one base case
  - When a result is returned (or the function ends)
  - “When to stop”
- At least one recursive case
  - When the function is called again with new inputs
  - “When to go (again)”



# Terminology

```
def fxn (n) :  
    if n == 1: ← base case  
        return 1  
    else: ← recursive case  
        return fxn (n - 1)  
                ↵  
                recursive call
```

- Notice that the recursive call is passing in simpler input, approaching the base case

# Recursion Example

```
def sum(n):  
    if n == 1:  
        return 1  
    else:  
        return n + sum(n - 1)
```

- What is `sum(1)` ?
- What is `sum(2)` ?
- What is `sum(100)` ?
  - We at least know that it's `100 + sum(99)`

# Recursion Example

```
def sum(n):  
    if n == 1:  
        return 1  
    else:  
        return n + sum(n - 1)
```

```
sum(3)  
  3 + sum(2)  
      2 + sum(1)  
          1  
3 + 2 + 1 = 6
```

# Factorials

- $4! = 4 \times 3 \times 2 \times 1 = 24$
- Does anyone know the value of  $9!$  ?
- 362,880
- Does anyone know the value of  $10!$  ?
- How did you know?

# Factorial

- $9! = 9 \times 8 \times 7 \times 6 \times 5 \times 4 \times 3 \times 2 \times 1$
- $10! = 10 \times 9 \times 8 \times 7 \times 6 \times 5 \times 4 \times 3 \times 2 \times 1$
- $10! = 10 \times 9!$
  
- $n! = n \times (n - 1)!$
  
- That's a recursive definition!
  - The answer to a problem can be defined as a smaller piece of the original problem

# Factorial

```
def fact(n):  
    return n * fact(n - 1)
```

fact(3)

3 \* fact(2)

3 \* 2 \* fact(1)

3 \* 2 \* 1 \* fact(0)

3 \* 2 \* 1 \* 0 \* fact(-1)

...

What  
happened?  
What went  
wrong?

# Factorial (Fixed)

```
def fact(n):  
    if n == 0:  
        return 1  
    else:  
        return n * fact(n - 1)
```

fact(3)

3 \* fact(2)

3 \* 2 \* fact(1)

3 \* 2 \* 1 \* fact(0)

3 \* 2 \* 1 \* 1

# Recursion Practice



# Thinking Recursively

- Anything we can do with a **while** loop can also be accomplished through recursion
- Let's get some practice by transforming basic loops into a recursive function
- To keep in mind:
  - What is the base case? The recursive case?
  - Are we returning values, and if so, how?

# Non-Recursive `sumList()`

- Sum the contents of a list together

```
def sumList(numList):  
    total = 0  
    for i in range(len(numList)):  
        total = total + numList[i]  
    return total
```

- Transform this into a recursive function

# Recursive Thinking

- Sometimes, creating a recursive function requires us to think about the problem differently
- What kind of base case do we need for summing a list together? How do we know we're "done"?
  - Instead of approaching the problem as before, think of it instead as adding the first element to the sum of the rest of the list

# Recursive Summing

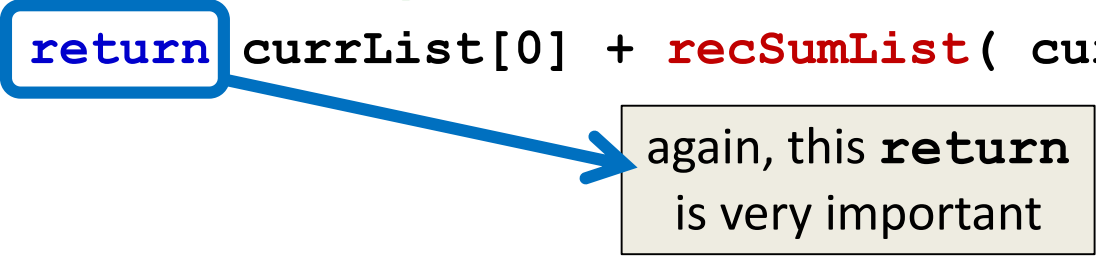
```
myList = [3, 5, 8, 7, 2, 6, 1]
          3 + [5, 8, 7, 2, 6, 1]
            5 + [8, 7, 2, 6, 1]
              8 + [7, 2, 6, 1]
                etc...
```

- What is the base case here?
- How does the recursive case work?

# Recursive `sumList()`

- Recursively sum the contents of a list together

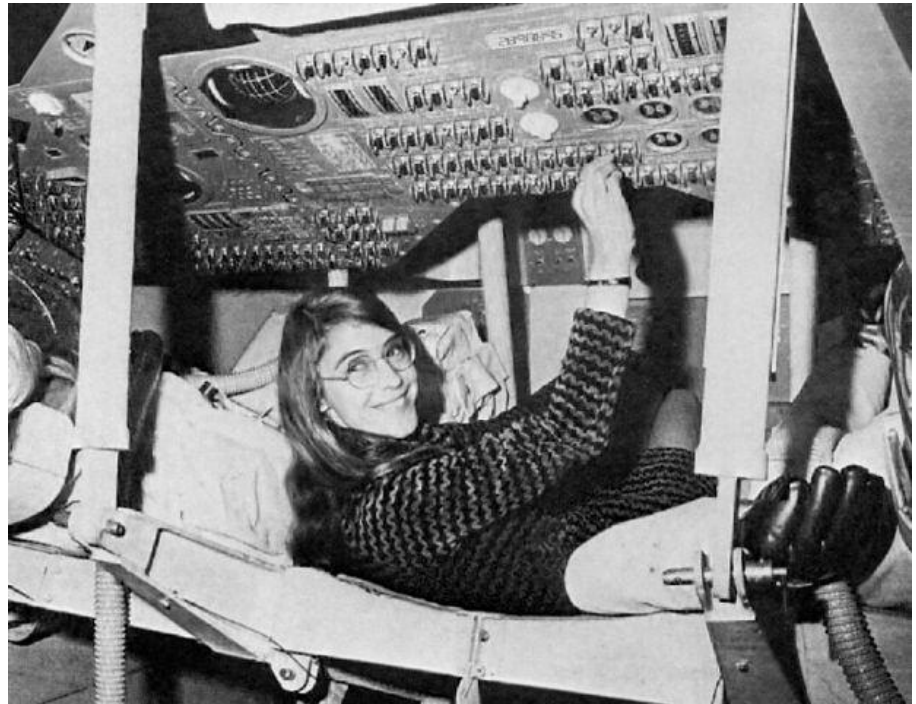
```
def recSumList(currList):  
    # BASE CASE: one element left  
    if len(currList) == 1:  
        return currList[0]  
    else:  
        # RECURSIVE CALL: add first element to rest of list  
        print("Adding", currList[0], "to", currList[1:] )  
        return currList[0] + recSumList( currList[1:] )
```



again, this `return`  
is very important

# Daily CS History

- Margaret Hamilton
  - Who is she?
    - The original Hamilton
  - Better than you
    - Yes, really
  - Your fave could never



# Announcements

- Project 2 is out on Blackboard now
  - *Project* is due by Friday (Nov 10th) at 8:59:59 PM
- If your design doesn't work, change the project
  - Don't try to follow a bad design!
- Final exam is when?
- Friday, December 15th from 6 to 8 PM

# Image Sources

- Pancake drizzle:
  - <http://www.topwithcinnamon.com/2013/01/2-ingredient-healthy-pancakes-gluten-free-dairy-free.html>
- Margaret Hamilton
  - [https://en.wikipedia.org/wiki/File:Margaret\\_Hamilton\\_in\\_action.jpg](https://en.wikipedia.org/wiki/File:Margaret_Hamilton_in_action.jpg)